

Algorithm to Calculate the Distribution of the Longest Path Length of a Stochastic Activity Network with Continuous Activity Durations

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Note: Indentation is used to show nesting.

Parameters: The $n \times m$ node-arc incidence matrix N , PDFs of m activity durations in array $dist$, number of nodes n , number of arcs m

Procedure name: GetDistribution

Returned value: CDF, $F_{T_n}(t)$

local $a, b, c, i, j, k, l, insert, top, Paths, source, incoming, numPaths, tempPaths, count, S, marker, counter, intOrder, first, second, numIntegrals, tempSet, upper_i, lower_i, temp, lim, finished, maxSub, integrand, solution, tempSoln$

```
 $insert \leftarrow 1$                                 some preprocessing to use algorithm
for ( $i \leftarrow 1; i \leq n; i \leftarrow i + 1$ )    rearrange columns to put matrix in usable form
  for ( $j \leftarrow 1; j \leq m; j \leftarrow j + 1$ )    sorts columns by source node
    if ( $N[i, j] = 1$ )
       $N \leftarrow \text{swapcol}(N, j, insert)$ 
       $insert \leftarrow insert + 1$ 
 $top \leftarrow 1$                                 now sorts by destination node for arcs with same source
 $insert \leftarrow 1$ 
while ( $top \leq n$ )
  for ( $i \leftarrow 1; i \leq n; i \leftarrow i + 1$ )
    for ( $j \leftarrow 1; j \leq m; j \leftarrow j + 1$ )
      if ( $(N[i, j] = -1)$  and ( $N[top, j] = 1$ ))
         $N \leftarrow \text{swapcol}(N, j, insert)$ 
         $insert \leftarrow insert + 1$ 
   $top \leftarrow top + 1$ 
```

for ($i \leftarrow 1; i \leq 50; i \leftarrow i + 1$)	50 is an arbitrarily large number of rows
for ($j \leftarrow 1; j \leq n; j \leftarrow j + 1$)	initialize <i>Paths</i> matrix
$Paths[i, j] \leftarrow 0$	
for ($j \leftarrow 1; j \leq m; j \leftarrow i + 1$)	initialize <i>source</i> matrix
$source[j] \leftarrow 0$	
for ($i \leftarrow 1; i \leq n; i \leftarrow i + 1$)	initialize <i>incoming</i> matrix
$incoming[i] \leftarrow 0$	
for ($i \leftarrow 1; i \leq m; i \leftarrow i + 1$)	
for ($j \leftarrow 1; j \leq n; j \leftarrow j + 1$)	
if $N[i, j] = -1$	
$incoming[i] \leftarrow incoming[i] + 1$	find number of arcs coming into each node
if $N[i, j] = 1$	
$source[j] \leftarrow i$	find the node from which each arc emanates
$numPaths \leftarrow \text{GetPaths}(n, 1, 1, Paths)$	begin Step 1 of algorithm
$Paths \leftarrow \text{delrows}(Paths, (numPaths + 1) .. 50)$	remove empty rows
for ($i \leftarrow 1; i \leq numPaths; i \leftarrow i + 1$)	initialize <i>tempPaths</i> matrix
for ($j \leftarrow 1; j \leq n; j \leftarrow j + 1$)	
$tempPaths \leftarrow 0$	
for ($i \leftarrow 1; i \leq numPaths; i \leftarrow i + 1$)	reverse order of nodes in path
$count \leftarrow 0$	
for ($j \leftarrow 1; j \leq n; j \leftarrow j + 1$)	
if ($Path[i, j] > 0$)	
$count \leftarrow count + 1$	
for ($a \leftarrow 1; a \leq count; a \leftarrow a + 1$)	
$tempPaths[i, a] = Paths[i, count + 1 - a]$	
$Paths \leftarrow tempPaths$	
for ($i \leftarrow 1; i \leq m; i \leftarrow i + 1$)	begin Step 2 of algorithm
$S[i] \leftarrow 0$	initialize array <i>S</i>
for ($i \leftarrow 1; i \leq numPaths; i \leftarrow i + 1$)	matrix <i>S</i> distinguishes single- and multiple-use arcs
for ($j \leftarrow 1; j \leq n; j \leftarrow j + 1$)	
if ($Paths[i, j] > 0$)	
$S[Paths[i, j]] \leftarrow S[Paths[i, j]] + 1$	
for ($a \leftarrow 1; a \leq m; a \leftarrow a + 1$)	
if ($S[a] > 1$)	
$S[a] \leftarrow 1$	$S[a] = 1$ if arc <i>a</i> is a multiple-use arc
else	
$S[a] \leftarrow 0$	$S[a] = 0$ if arc <i>a</i> is a single-use arc
$k \leftarrow 0$	begin Step 3 of algorithm
for ($i \leftarrow 1; i \leq m; i \leftarrow i + 1$)	<i>k</i> is the number of multiple-use arcs
$k \leftarrow k + S[i]$	
for ($i \leftarrow 1; i \leq numPaths; i \leftarrow i + 1$)	begin Steps 4 and 5 of algorithm
$marker[i] \leftarrow 1$	

```

counter  $\leftarrow$  0
for ( $i \leftarrow 1; i \leq k; i \leftarrow i + 1$ ) initialize intOrder array
  intOrder[ $i$ ]  $\leftarrow$  0
while (intOrder[ $k$ ] = 0)
  first  $\leftarrow$  {} set of nodes currently at the beginning of a path
  second  $\leftarrow$  {} set of nodes appearing later on a path
  for ( $i \leftarrow 1; i \leq numPaths; i \leftarrow i + 1$ ) store current first arc on each path
    if (Paths[ $i, marker[i]$ ] > 0)
      if (S[Paths[ $i, marker[i]$ ]] = 1)
        first  $\leftarrow$  first  $\cup$  {Paths[ $i, marker[i]$ ]}
  for ( $i \leftarrow 1; i \leq numPaths; i \leftarrow i + 1$ ) store all subsequent arcs on each path
    for ( $j \leftarrow marker[i] + 1; Paths[i, j] > 0; j \leftarrow j + 1$ )
      if (S[Paths[ $i, j$ ]] = 1)
        second  $\leftarrow$  second  $\cup$  {Paths[ $i, j$ ]}
  first  $\leftarrow$  first - (first  $\cap$  second) separates out only initial nodes
  for ( $i \leftarrow 1; i \leq ||first||; i \leftarrow i + 1$ ) store all initial arcs in intOrder array
    counter  $\leftarrow$  counter + 1
    intOrder[counter]  $\leftarrow$  first[ $i$ ]
  for ( $i \leftarrow 1; i \leq numPaths; i \leftarrow i + 1$ ) continue traversing paths
    if (Paths[ $i, marker[i]$ ] > 0)
      if (({Paths[ $i, marker[i]$ ]}  $\cap$  first = {Paths[ $i, marker[i]$ ]}))
        or (S[Paths[ $i, marker[i]$ ]] = 0))
          marker[ $i$ ]  $\leftarrow$  marker[ $i$ ] + 1
numIntegrals  $\leftarrow$  1 begin Step 6a of algorithm
for ( $i \leftarrow 1; i \leq k; i \leftarrow i + 1$ ) initialize upper and lower limits of integration
  upper1[ $1, i$ ]  $\leftarrow$   $t$ 
  for ( $j \leftarrow 2; j \leq 4; j \leftarrow j + 1$ )
    upper1[ $j, i$ ]  $\leftarrow$  0
    lower1[ $j - 1, i$ ]  $\leftarrow$  0
for ( $i \leftarrow 1; i \leq k; i \leftarrow i + 1$ ) begin Steps 6b and 7 of algorithm
  first  $\leftarrow$  {} there are at most two incident arcs
  second  $\leftarrow$  {}
  for ( $j \leftarrow 1; j \leq numPaths; j \leftarrow j + 1$ ) find paths preceding current arc
    for ( $h \leftarrow 2; h \leq n; h \leftarrow h + 1$ )
      if (Paths[ $j, h$ ] = intOrder[ $i$ ])
        tempSet  $\leftarrow$  {}
        for ( $l \leftarrow h - 1; l > 0; l \leftarrow l - 1$ )
          if (S[Paths[ $j, l$ ]] = 1)
            for ( $a \leftarrow 1; a \leq k; a \leftarrow a + 1$ )
              if (intOrder[ $a$ ] = Paths[ $j, l$ ])
                temp  $\leftarrow$  temp  $\cup$  { $x_a$ }
        if (first = {}) store first path

```

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    first ← temp
else
    second ← temp
if (second = {})
    upper1[2, i] ← first
    upper1[3, i] ← {}
    upper1[4, i] ← {}
else
    temp ← first ∩ second
    first ← first − temp
    second ← second − temp
    upper1[2, i] ← temp
    upper1[3, i] ← first
    upper1[4, i] ← second
for (i ← 1; i ≤ 4; i ← i + 1)
    for (j ← 1; j ≤ k; j ← j + 1)
        upper1[i, j] ← convert(upper1[i, j], ‘ + ‘)
finished ← 0
while (!finished)
    for (i ← 1; i ≤ numIntegrals; i ← i + 1)
        for (j ← 1; j ≤ k; j ← j + 1)
            if ((upperi[3, j] ≠ 0) or (upperi[4, j] ≠ 0))
                numIntegrals ← numIntegrals + 1
                tempSet ← upperi[3, j] ∪ upperi[4, j]
                maxSub ← maximum $X_i$ (tempSet)
                lim ← solve(upperi[3, j] = upperi[4, j], xmaxSub)
                a ← upperi[3, j]
                b ← upperi[4, j]
                uppernumIntegrals ← upperi
                lowernumIntegrals ← loweri
                for (c ← j; c ≤ k; c ← c + 1)
                    if ((upperi[3, c] = a) and (upperi[4, c] = b))
                        if (upperi[1, c] ≠ 0)
                            upperi[2, c] ← upperi[2, c] + a
                            upperi[3, c] ← 0
                            upperi[4, c] ← 0
                            uppernumIntegrals[2, c] ← uppernumIntegrals[2, c] + b
                            uppernumIntegrals[3, c] ← 0
                            uppernumIntegrals[4, c] ← 0
                        else
                            upperi[2, c] ← a

```

there is already one path found, store second path
 there is no maximum expression in the limit
 there is a maximum expression in the limit
 collect common terms in maximum expression
 sum all terms in the set
begin Steps 8 and 9 of algorithm
 repeat until all maximum expressions are eliminated (Step 9)
 max expression in the upper limit
 returns the highest subscript
 copy current matrices
 set the limit as one term in the max expression
 there is a term in the first row of *upper*_{*i*}
 augment current value
 there is no term in the first row of *upper*_{*i*}
 replace current value

```

        upperi[4, c] ← 0
        uppernumIntegrals[2, c] ← b
        uppernumIntegrals[3, c] ← 0
        uppernumIntegrals[4, c] ← 0
if (nops(lim) > 1)                                if there are multiple terms in the new limit
  if (xmaxSub ∈ a)
    loweri[1, maxSub] ← 0
    loweri[2, maxSub] ← lim
    loweri[3, maxSub] ← 0
    uppernumIntegrals[1, maxSub] ← 0
    uppernumIntegrals[2, maxSub] ← 0
    uppernumIntegrals[3, maxSub] ← lim
    uppernumIntegrals[4, maxSub] ← 0
  else
    lowernumIntegrals[1, maxSub] ← 0
    lowernumIntegrals[2, maxSub] ← lim
    lowernumIntegrals[3, maxSub] ← 0
    upperi[1, maxSub] ← 0
    upperi[2, maxSub] ← 0
    upperi[3, maxSub] ← lim
    upperi[4, maxSub] ← 0
else                                                there is only one term in the new limit
  if (xmaxSub ∈ a)
    loweri[1, maxSub] ← lim
    loweri[2, maxSub] ← 0
    loweri[3, maxSub] ← 0
    uppernumIntegrals[1, maxSub] ← lim
    uppernumIntegrals[2, maxSub] ← 0
    uppernumIntegrals[3, maxSub] ← 0
    uppernumIntegrals[4, maxSub] ← 0
  else
    lowernumIntegrals[1, maxSub] ← lim
    lowernumIntegrals[2, maxSub] ← 0
    lowernumIntegrals[3, maxSub] ← 0
    upperi[1, maxSub] ← lim
    upperi[2, maxSub] ← 0
    upperi[3, maxSub] ←
    upperi[4, maxSub] ← 0
for (j ← 1; j ≤ k; j ← j + 1)
  if ((loweri[2, j] ≠ 0) or (loweri[3, j] ≠ 0))    max expression in the lower limit
    numIntegrals ← numIntegrals + 1
    tempSet ← loweri[2, j] ∪ loweri[3, j]

```

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maxSub ← maximum $X_i$ (tempSet)           returns the highest subscript
lim ← solve(loweri[2, j] = loweri[3, j], xmaxSub)
a ← loweri[2, j]
b ← loweri[3, j]
uppernumIntegrals ← upperi
lowernumIntegrals ← loweri
for (c ← j; c ≤ k; c ← c + 1)    set the limit as one term in the max expression
  if ((loweri[2, c] = a) and (loweri[3, c] = b))
    loweri[1, c] ← loweri[1, m] + a
    loweri[2, c] ← 0
    loweri[3, c] ← 0
    lowernumIntegrals[1, c] ← lowernumIntegrals[1, c] + b
    lowernumIntegrals[2, c] ← 0
    lowernumIntegrals[3, c] ← 0
  if (nops(lim) > 1)                    if there are multiple terms in the new limit
    if (xmaxSub ∈ a)
      loweri[1, maxSub] ← 0
      loweri[2, maxSub] ← lim
      loweri[3, maxSub] ← 0
      uppernumIntegrals[1, maxSub] ← 0
      uppernumIntegrals[2, maxSub] ← 0
      uppernumIntegrals[3, maxSub] ← lim
      uppernumIntegrals[4, maxSub] ← 0
    else
      lowernumIntegrals[1, maxSub] ← 0
      lowernumIntegrals[2, maxSub] ← lim
      lowernumIntegrals[3, maxSub] ← 0
      upperi[1, maxSub] ← 0
      upperi[2, maxSub] ← 0
      upperi[3, maxSub] ← lim
      upperi[4, maxSub] ← 0
  else                                    there is only one term in the new limit
    loweri[1, maxSub] ← lim
    loweri[2, maxSub] ← 0
    loweri[3, maxSub] ← 0
    uppernumIntegrals[1, maxSub] ← lim
    uppernumIntegrals[2, maxSub] ← 0
    uppernumIntegrals[3, maxSub] ← 0
    uppernumIntegrals[4, maxSub] ← 0
  else
    lowernumIntegrals[1, maxSub] ← lim
    lowernumIntegrals[2, maxSub] ← 0

```

```

        lowernumIntegrals[3, maxSub] ← 0
        upperi[1, maxSub] ← lim
        upperi[2, maxSub] ← 0
        upperi[3, maxSub] ← 0
        upperi[4, maxSub] ← 0
    finished ← 1
    for (g ← 1; g ≤ numIntegrals; g ← g + 1)
        for (j ← 1; j ≤ k; j ← j + 1)
            if ((lowerg[2, j] ≠ 0) or (lowerg[3, j] ≠ 0) or (upperg[3, j] ≠ 0) or
                (upperg[4, j] ≠ 0)) test to determine if step 8 needs to be repeated
                finished ← 0 end while
    for (i ← 1; i ≤ k; i ← i + 1) begin Step 10 of algorithm
        dist[intOrder[i]] ← subs(x ← xi, dist[intOrder[i]])
    for (i ← 1; i ≤ m; i ← i + 1)
        if (S[i] = 0) find arcs on path on which single-use arcs appear
            temp = 0
            for (j ← 1; j ≤ numPaths; j ← j + 1)
                for (g ← 1; g ≤ n; g ← g + 1)
                    if Paths[j, g] = i
                        for (l ← 1; l ≤ n; l ← l + 1)
                            if ((Paths[j, l] > 0) and (S[Paths[j, l]] = 1))
                                for (y ← 1; y ≤ k; y ← y + 1)
                                    if (intOrder[y] = Paths[j, l])
                                        temp ← temp + xy
            dist[i] ← ∫xi=0t-temp dist[i] dxi finds conditional CDF of single-use arcs
        integrand ← 1
    for (i ← 1; i ≤ m; i ← i + 1)
        integrand ← integrand * dist[i] constructs integrand
    solution ← 0 sets up and evaluates k-fold integrals to find solution
    for (i ← 1; i ≤ numIntegrals; i ← i + 1) begin Step 11 of algorithm
        tempSoln ← integrand
        for (j ← k; j > 0; j ← j - 1)
            tempSoln ← ∫xj=loweri[1, j]upperi[1, j]-upperi[2, j] tempSoln dxj
        solution ← solution + tempSoln
    return(solution) return FTn(t): end of GetDistribution

```

Parameters: Starting node *node*, size of step *step*, current path number *path*, matrix of paths through the network *Paths*

Procedure name: GetPaths

Returned value: number of paths through network *numPaths*

```

local  $i, j, found, numpaths, total$ 
 $i \leftarrow 1$                                      initialize local variables
 $found \leftarrow 0$ 
 $numpaths \leftarrow 0$ 
 $total \leftarrow 0$ 
while ( $found < incoming[node]$ )                 while not all paths through a node are found
  if  $N[node, i] = -1$                              arc  $i$  enters node  $node$ 
     $numpaths \leftarrow \text{GetPaths}(source[i], step + 1, path + total, Paths)$    recursive step
    for ( $j \leftarrow 0; j < numpaths; j \leftarrow j + 1$ )
       $Paths[path + j + total, step] \leftarrow i$ 
       $total \leftarrow total + numpaths$ 
       $found \leftarrow found + 1$ 
     $i \leftarrow i + 1$ 
if ( $total = 0$ )
   $Paths[path, step] \leftarrow 0$ 
   $total \leftarrow 1$ 
return( $total$ )                                     end of GetPaths

```

Note: The function `GetPaths` is called recursively within `GetDistribution`.

The functions `swapcol` and `delrow` are included in Maple's `linalg` package and these functions swap columns of a matrix and delete rows of matrix, respectively. Maple also includes the set operations `intersect`, `union` and `minus` which are utilized in the implementation of the algorithm. The `convert(set, '+')` function takes a set and converts it to a sum of all the elements in the set.

Three basic Maple functions used in the implementation of the algorithm are: `copy`, which was used to copy one matrix variable to another leaving two independent copies of the matrix; `nops`, which was used to determine the number of operations in a set or function; and `solve`, which was used to solve a given equation for a specified variable in the equation.

The function `maximum X_i` is a simple function the user would have to implement that would return the x_i in a set that has the largest value of i .